

## **Boy Scout Troop 348 Summer Camp 2016**

Departure: Sunday, July 31, 2016 6:30am CDT from Oak Forest Metra Parking Lot 159<sup>th</sup> and Oak Ave in Oak Forest (the lot on the South side of 159<sup>th</sup> Street, across from the train station)

Return: Saturday August 6, 2016 afternoon. Troop will return to Oak Forest Metra Parking Lot 159<sup>th</sup> and Oak Ave in Oak Forest (the lot on the South side of 159<sup>th</sup> Street, across from the train station)

Medication Turn in / Personal Gear Drop Off: Saturday July 30, 2016, 1:00-2:00pm, Quintanilla House, 1426 Palmer Ave; Posen, IL 60469. Scout personal equipment and medication will be dropped off for packing in the trailer so we do not have to do this on Sunday before leaving.

Camp Frontier is part of Pioneer Scout Reservation, located 07371 Country Road S.; Pioneer, OH. Camp web site is <http://www.psrweb.org>.

Camp Telephone number is 419-459-4962. Calls should be limited to emergencies ONLY.

Leaders will have their cell phones at camp. Leader contact numbers:  
Scott Begin: (708) 704-4874 (all week)  
John Nieszal: (312)237-6201 (Sunday Evening through Saturday)  
Wally Quintanilla: (708) 932-8373 (Sunday through Thursday evening)

Camp is about 176 miles from Oak Forest. Driving time estimate is 2 hours, 41 minutes. Camp runs on Eastern Daylight Time (1 hour earlier than Oak Forest).

Camp is operated by the Erie Shores Council, with central office in Toledo, OH.

### **Activities**

Boy Scout Summer Camp, including Merit Badge Classes, advancement opportunities, Rifle Range (.22), Shotgun Range, Archery Range, Swimming, Boating, Canoeing, Sailing, Nature Area, ScoutCraft Area, Handicraft Area, Fine Arts Area and other activities. Scouts determine their own schedule during the week.

### **Accommodations**

We are staying in Nessle Campsite.

The camp will provide tents. These are 2 person canvas wall tents and are set up on wooden platforms. Each camp tent will include 2 cots and 2 mattresses. These tents do NOT include mosquito netting. We will make sure each scout has mosquito netting and poles to mount to the cot frame. Scouts have the option to use a troop tent, which has a floor and mosquito netting windows. Scouts using troop tents will be sleeping on the ground and may not use camp cots in the troop tents. Scouts will choose their own tent partner. The campsite includes a latrine (pit toilet) and wash stand (long sink with running water).

### **Food**

Food is provided as part of camp fee except as noted below.

The Camp uses a Dining Hall, with meals prepared by the dining hall staff.

When eating in the Dining Hall, meals are served cafeteria style, with tables seating 8-10 assigned to the troop. Each meal requires 1-2 scouts per table to stay after the meal for 5-10 minutes to clean up around the table.

Troop will stop for lunch en route to camp on Sunday. Scouts will pay for their own lunch out of their spending money. Estimate \$6-10 for a fast food lunch. Most likely, we will be stopping at an Indiana Toll Road Service

Plaza for lunch, and scout meal options will be limited by the service plaza where we stop. It is possible that we may stop at a restaurant off the toll road, where scouts will decide where we will eat. This decision will be made closer to camp as I will be surveying options when attending the pre camp leaders meeting.

Troop will stop for lunch en route home on Saturday. Scout will pay for their own lunch out of their spending money. Estimate \$6-10 for a fast food lunch. Scouts will be responsible for reserving part of their spending money for lunch on the trip home. Again, we will likely stop at an Indiana Toll Road Service plaza, although it is possible we will stop at a restaurant off the toll road, where Scouts will decide where we will eat.

### **Vespers**

The camp will hold a Vespers service on Sunday evening. This is a non denominational religious service

### **Visitors**

Camp hosts a Visitors Night for families on Wednesday night from 4:30-10:30pm EDT.

If you will be coming to visitor night and would like to eat with the troop in the Dining Hall, there is a cost of \$6.25 per person (\$4.25 per person aged 4-10). Please notify Scott Begin if you will be visiting camp, and when.

### **Camp Attire**

Scouts are required to wear their scout uniform when travelling to camp on Sunday, for evening meals during the week, and when traveling home on Saturday.

At other times, scouts may wear appropriate non scout clothing. Shoes are to be worn except when in Tent, showers, and swimming area. Shoes should be close toed. Sandals / Flip Flops are not permitted except as wear to showers.

### **Medical Information**

Each camper (youth and adult) must complete a physical exam with a Doctor (MD or DO) within the last year. A medical form has been provided (more available). If you have not turned your medical form to Scott Begin, please do so as soon as possible.

For any Scouts on medication, the medications will be turned to the Troop adults prior to departure. The medications will be in original prescription packaging, have dosage instructions, and will correspond to the medication information on the scouts medical form. Medications will be administered by the adults and will be kept in a secured container within camp and medication administration will be logged and subject to review by the camp health lodge.

Each camper will have medical form reviewed on Sunday at camp.

### **Showers**

Camp has 4 shower houses. Hot showers and flush toilets are provided. In accordance with Boy Scout Youth Protection Policies, each shower house either has separate areas for youth, adult males, and adult females or has private shower stalls. Scouts are expected to shower as required during the week.

### **Advancement**

Scouts will schedule Merit Badge and other classes before arriving at camp. This will be done at meetings between now and summer camp. Scouts will be expected to take at least 4 Merit Badges or other classes.

Some Merit Badges have prerequisites which must be done before arriving in camp to be able to complete the badge in camp. This will be discussed when scheduling merit badges.

Some Merit Badges have equipment requirements. Swimming merit badge requires scouts to have long pants and a long sleeve, button down shirt which will get wet.

Some merit badges have additional costs:

Handicraft badges have project costs that vary by merit badge, ranging from \$5-20.

Rifle Shooting and Shotgun Shooting Merit Badge requires achievement of minimum target scores and Scout will need to purchase ammunition to do so. These merit badges can cost \$20-30 to complete.

Scouts do NOT need to take Rifle Shooting or Shotgun Shooting Merit Badges to shoot at the ranges.

### **Swimming / Watercraft**

The camp has a pool and lake with swimming areas.

Sunday, after arriving at camp, every camper will undergo a swim test to classify their swimming ability as either a nonswimmer, beginner, or swimmer. This classification will be used to determine which section of the waterfront a scout may swim in and which watercraft can be used.

There is an instructional swim period where scouts can either learn to swim or improve their swimming abilities.

Whenever swimming, Scouts will swim with a buddy and watch out for each other. During free swim periods, there will be periodic checks to make sure all swimmers are accounted for.

Scouts will follow the requirements of the waterfront in that a Personal Floatation Device (PFD) will be properly worn at ALL times while in any watercraft.

There will be a free swim period daily Monday through Friday in the afternoon and during a couple evenings. .

### **Fishing**

Camp has a fishing area that is separate from the waterfront and is always open. Scouts wishing to fish will need to provide their own fishing pole, bait, and tackle. If bringing a fishing pole, for travel to and from camp, all hooks must be removed.

### **Troop Picture**

Troop will have its picture taken Sunday at camp. Scouts will be provided with a 5 x7 color picture at the end of camp.

### **Electronics**

Scouts may NOT bring entertainment electronics to camp. This includes (but is not limited to) radios, music players, TVs, handheld electronic games.

Electronics that are permitted are: Watches (recommended), cameras.

Cell phones are permitted, but recommend usage restricted to internet access in support of merit badge classes.

The troop will have a solar powered battery charging station in camp.

### **Prohibited Items**

Fireworks, sheath knives, firearms, ammunition, water balloon launchers, slingshots, Archery Bows or arrows, or water guns.

### **Spending Money**

Scouts are recommended to have enough spending money for the week. This will include money for Sunday and Saturday lunches. This can be used to purchase supplies for activities such as Handicraft projects, , Shotgun Shooting Ammunition. The camp operates a Trading post during most open program periods where scouts can purchase snacks, Camp T-Shirts, some equipment, and other supplies. Recommended spending money per scout is \$40-\$50. Scouts are reminded to set aside \$6-10 for lunch on Saturday.

### **Equipment List**

Scout Uniform (wear to camp on Sunday: Scout Shirt, Neckerchief, Slide, Hat, pants/shorts/socks).  
Duffle Bag / backpack containing Swim Suit, swim Towel, and option swim shoes, plus a change of clothes.  
Medications as required  
Sleeping bag (recommend packing in a nylon stuff sack)  
Footlocker Tote (obtained through troop)  
Boy Scout Handbook (Pack in Zip Lock Bag)  
Clothes for the week: Pants, shorts, shirts, underwear, socks,  
Rain Gear  
Cool weather clothes (sweatshirts / Jackets)  
Hat  
Laundry bag for holding dirty clothes  
Bathing towels and washcloths  
Toilet Kit (Soap, Shampoo, Toothpaste, Toothbrush, comb)  
Flashlight and extra batteries  
Insect Repellent  
Water Bottle  
Paper / Pen or Pencil  
Pocket Knife (must have Toten Chit to carry)  
Watch (camp programs run on time)  
Money for Trading Post  
Pajamas / sleeping clothes

Optional:  
Fishing tackle  
Camera  
Backpack (Daypack)